
Ed Christie

Video Editor, Content Producer

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Experience

Producer/Camera Operator/Post-Production Supervisor/Co-Editor

Short Documentary & Series; *Dramatic Monologues* (November 2016)

Client: Sydney Story Factory

- Developed proposal and worked closely with client
- Edited the short episodes that supplemented the main cut

Co-Writer/Editor/Visual Effects

Video Game Tutorial; *Go On 'N Git Minin'* (October 2016)

Client: State Library of NSW

Co-Writer/Editor

Mockumentary Short; *50 Shades of George* (August 2016)

- Heavily re-worked initial script to fit project's intentions
- Completed edit on a fast turnaround

Writer/Director/Post-Production Supervisor/Visual Effects/Assistant Editor

Short Film; *Trove* (May 2016)

- Developed and directed post-apocalyptic concept
- Managed post-production team and scheduling
- Rotoscoping and compositing work on over 65 shots
- Assisted with the edit and
- Colour-graded film

Editor/DoP

Short Film; *The Eyes Have It* (April 2016)

- Based on a short story by Philip K. Dick
- Operated camera and worked closely with the director in designing the visual aesthetic
- Completed the video and sound editing
- Graded film

Director/Producer/Post-Production Supervisor/Visual Effects/Assistant Editor

Short Adaptation; *The Graduate' - Pool Scene Adaptation* (October 2015)

- A shot-for-shot adaptation of the pool scene from the American classic 'The Graduate'
- Worked closely with crew throughout all stages of production including the edit.
- Graded film

Editor/Visual Effects

Short Film/Crossover Trailer; *Mario's Second Kart* (August 2015)

- A B-grade style concept trailer for Breaking Bad/Mario Kart cross-over
- Tracking, rotoscoping and compositing work

Editor/Post-Production Assistant

Animated Documentary Short; *Stigma of Video Games* (June 2015)

- Assisted head-animator with various stages of the render
- Edited opening and closing montages

Co-Editor/DoP

Documentary Short; *Microform: Documenting the Past* (April 2015)

- Camera operator for interview and cutaways
- Co-editor

Skills

Pre-Production

- Writing
 - Adobe Story
 - Celtx
- Storyboarding
- General project management and scheduling

Production

- Directing
- Producing
- Camera and audio operation

Post Production

- Non-Linear Editors:
 - Premiere Pro
 - Sony Vegas Pro
- Effects:
 - After Effects
 - Mocha AE
- Visual Design:
 - Photoshop
 - Lightroom
- Audio Design:
 - Protools
 - Audition
- Colour Grading:
 - Lumetri (Premiere Pro)
 - Speedgrade
 - DaVinci Resolve
- General:
 - Logging & Transcoding
 - Compression, Codecs and DCP
 - Exporting and Uploading

Education

University of New South Wales

Bachelor of Media (Screen & Sound)

Grad. June 2017; Dean's List 2016